

## The Growing Patch Private Preschool

5560 W. Spruce Ave. Fresno, CA 93722 (559) 435-4934 www.thegrowingpatch.com

Email: hello@thegrowingpatchpreschool.com

## Fall 2022-2023 Registration School Year: August 10, 2022- June 8, 2023 (June and August Tuition Will Be Prorated According To The Number of Days)

The Growing Patch Private Preschool 2022-2023 fall session is now open for registration. Please return this completed form and the full registration fee to guarantee your child's spot for fall classes. All other required forms needed for enrollment will be available to pick-up in the office once the registration form is completed and the registration fee is paid.

\*\*Please be advised that teacher/classroom requests will be considered, however they are not guaranteed. The administration will place students in a classroom that best suits their needs.

Initial Registration Fee for <u>all nee</u> Registration Fee for <u>returning s</u> *All registration fees ar	tudents e non-refundable	.\$45.00 per child		
Child's Name				
Child's Birth Date//	Male / Fem	nale Child's Age	Shirt (\$12)	Y/N Size
Mother's Name	_ Mother's Cell			
Father's Name	Father's Cell			
Home Phone	_ Email Address			
Address	City	Zip		
	Preferred Class (c	check one)		
Half Day Preschool Program 9:00am-12:00pm         2 Days3yr TTH4yr TTH \$399.00 per r         3 Days3yr MWF4yr MWF \$470.00 per r         4 Days4yr M-TH5yr* M -TH \$529.00         5 Days4yr M-F5yr* M-F \$589.00 per	no. 2 Days no. 3 Days per mo 4 Days	y Enrichment Program 9:3yr TTH4yr TTH3yr MWF4yr MWF3yrM-TH4yrM-TH3yr M-F4yr M-F	5yr* M-TH	\$595.00 per mo. \$685.00 per mo. \$785.00 per mo. \$885.00 per mo.
Early Drop-Off Program 7:15am-8:30am	Lunch E	<b>Bunch Half Day Students</b>	Staying For Lun	ch \$7 per day
2 days a week \$60 per mon.		2 days a week \$50	6 per month	
3 days a week \$70 per mo.		3 days a week \$84	per month	
4 days a week \$80 per mo.		4 days a week \$112 per month		
*5-Year-Old Class For children waiting an extra year to en	For Preschool Us	se Only		